

Beräkning av bländning enligt UGR

p Tak	80	70	70	50	50	80	70	70	50	50	
p Vägg	60	50	30	50	30	60	50	30	50	30	
p Golv	30	20	20	20	20	30	20	20	20	20	
Rumsstorlek X Y		Blickriktning tvärs till tvärsaxel					Blickriktning längs till tvärsaxel				
2H	2H	-0.6	1.0	2.1	1.6	2.8	-0.6	1.0	2.1	1.6	2.8
2H	3H	-0.8	0.7	1.8	1.4	2.4	-0.8	0.7	1.8	1.4	2.4
2H	4H	-1.0	0.6	1.6	1.3	2.3	-1.0	0.6	1.6	1.3	2.3
2H	6H	-1.1	0.4	1.4	1.2	2.1	-1.1	0.4	1.4	1.2	2.1
2H	8H	-1.2	0.4	1.3	1.1	2.0	-1.2	0.4	1.3	1.1	2.0
2H	12H	-1.2	0.3	1.2	1.0	1.9	-1.2	0.3	1.2	1.0	1.9
4H	2H	-1.0	0.6	1.6	1.3	2.3	-1.0	0.6	1.6	1.3	2.3
4H	3H	-1.2	0.3	1.2	1.0	1.9	-1.2	0.3	1.2	1.0	1.9
4H	4H	-1.4	0.2	1.0	0.9	1.7	-1.4	0.2	1.0	0.9	1.7
4H	6H	-1.5	0.1	0.7	0.8	1.5	-1.5	0.1	0.7	0.8	1.5
4H	8H	-1.6	0.0	0.6	0.8	1.4	-1.6	0.0	0.6	0.8	1.4
4H	12H	-1.6	-0.1	0.5	0.7	1.3	-1.6	-0.1	0.5	0.7	1.3
8H	4H	-1.6	0.0	0.6	0.8	1.4	-1.6	0.0	0.6	0.8	1.4
8H	6H	-1.7	-0.1	0.4	0.7	1.2	-1.7	-0.1	0.4	0.7	1.2
8H	8H	-1.8	-0.2	0.3	0.6	1.1	-1.8	-0.2	0.3	0.6	1.1
8H	12H	-1.8	-0.2	0.2	0.6	1.0	-1.8	-0.2	0.2	0.6	1.0
12H	4H	-1.6	-0.1	0.5	0.7	1.3	-1.6	-0.1	0.5	0.7	1.3
12H	6H	-1.8	-0.2	0.3	0.6	1.1	-1.8	-0.2	0.3	0.6	1.1
12H	8H	-1.8	-0.2	0.2	0.6	1.0	-1.8	-0.2	0.2	0.6	1.0

Variation av åskådarposition för tvärsaxel S

S = 1.0H	0.0 / 0.0	0.0 / 0.0
S = 1.5H	0.0 / 0.0	0.0 / 0.0
S = 2.0H	0.0 / 0.0	0.0 / 0.0
Standardtabell Korrektionsfaktor	BK00 -17.0	BK00 -17.0

Korrigerade bländindikeringar relaterade till totalt ljusflöde